

# IS37SML01G1 IS38SML01G1

1Gb SLC-1b ECC 3.3V SERIAL NAND FLASH MEMORY WITH 104MHZ MULTI I/O SPI INTERFACE

DATA SHEET



## 1Gb 3.3V SPI-NAND FLASH MEMORY WITH 104MHZ MULTI I/O SPI INTERFACE with 1b ECC

## FEATURES

- Flexible & Efficient Memory Architecture
  - Organization:
    - Memory Cell Array: (128M + 4M) x 8bit
    - Data Register: (2K + 64) x 8bit
    - Page Size: (2K + 64) Byte
    - Block Erase: (128K + 4K) Byte
    - Memory Cell: 1bit/Memory Cell

#### • Highest performance

- Frequency : 104MHz
- Internal ECC Implementation: 1-bit ECC
- Read Performance
- Read from Cell to Register with Internal ECC: 100us
- Write Performance
  - Program time: 400us typical
  - Block Erase time: 4ms typical

## • Low Power with Wide Temp. Ranges

- Single 3.3V (2.7V to 3.6V) Voltage
- 10 mÅ Active Read Current
- 8 µA Standby Current
- Temp Grades:
  - Industrial: -40°C to +85°C
  - Extended: -40°C to +105°C
  - Automotive, A1: -40°C to +85°C
  - Automotive, A2: -40°C to +105°C
- Reliable CMOS Floating Gate
   Technology
- Internal ECC Requirement: 1bit/512Byte
- Endurance: 100K Program/Erase cycles
- Data Retention: 10 years

- Efficient Read and Program modes
  - Support SPI-Mode 0 and SPI-Mode 3
  - Bus Width: x1, x2<sup>(1)</sup>, x4
  - Command Register Operation
  - NOP: 4 cycles
  - OTP Operation
  - Bad-Block-Protect
  - Boot Read

#### • Advanced Security Protection

- Hardware Data Protection
- Program/Erase Lockout during Power Transitions
- Industry Standard Pin-out & Packages
- M =16-pin SOIC 300mil
- L = 8-contact WSON 8x6mm

- Note:
  - 1. X2 Program Operation is not defined.



## GENERAL DESCRIPTION

The serial electrical interface follows the industry-standard serial peripheral interface (SPI), providing a cost-effective non- volatile memory storage solution in systems where pin count must be kept to a minimum.

The ISSI IS37/38SML01G1 is a 1Gb SLC SPI-NAND Flash memory device based on the standard parallel NAND Flash, but new command protocols and registers are defined for SPI operation. It is also an alternative to SPI-NOR, offering superior write performance and cost per bit over SPI-NOR.

The command set resembles common SPI-NOR command set, modified to handle NAND-specific functions and new features. New features include user-selectable internal ECC. With internal ECC enabled, ECC code is generated internally when a page is written to memory array. The ECC code is stored in the spare area of each page. When a page is read to the cache register, the ECC code is calculated again and compared with the stored value. Errors are corrected if necessary. The device either outputs corrected data or returns an ECC error status.

The memory is divided into blocks that can be erased independently so it is possible to preserve valid data while old data is erased. The device contains 1024 blocks, composed by 64 pages consisting in two NAND structure of 32 series connected Flash cells. Each page consists 2112-Byte and is further divided into a 2048-Byte data storage area with a separate 64-Byte spare area. The 64-Byte area is typically used for memory and error management.

The copy back function allows the optimization of defective blocks management: when a page program operation fails, the data can be directly programmed in another page inside the same array section without the time consuming serial data insertion phase.

The pins serve as the ports for signals. The device has six signal lines plus Vcc and ground (GND, Vss). The signal lines are SCK (serial clock), SI (command and data input), SO (response and data output), and control signals CS#, HOLD#, WP#.



## TABLE OF CONTENTS

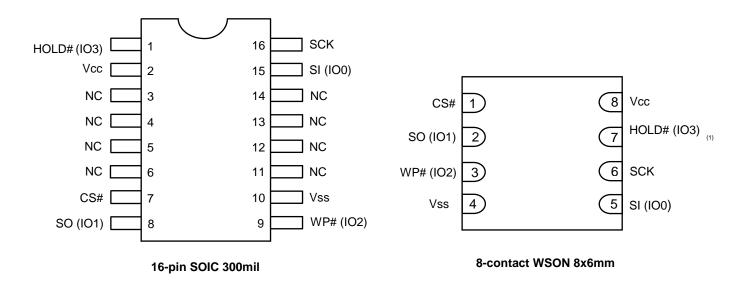
FE/	ATURES	2
GE	NERAL DESCRIPTION	3
TAE	BLE OF CONTENTS	4
1.	PIN CONFIGURATION	6
2.	PIN DESCRIPTIONS	7
3.	BLOCK DIAGRAM	8
4.	Command Set	9
5.	ELECTRICAL CHARACTERISTICS	10
	5.1 ABSOLUTE MAXIMUM RATINGS <sup>(1)</sup>	10
	5.2 Recommended Operating Conditions	10
	5.3 DC CHARACTERISTICs	
	5.4 Valid Block	11
	5.5 AC Measurement Condition	12
	5.6 AC PIN CAPACITANCE (TA = 25°C, VCC=3.3V, 1MHz)	12
	5.7 READ/PROGRAM/ERASE PERFORMANCne	12
	5.8 General Timing Characteristics	13
6.	Operations and Timing Diagrams	14
	6.1 Read Operations and Serial Output	14
	6.2 Program Operations and Serial Input	
	6.3 Internal Data Move	23
	6.4 Erase Operation	23
	6.5 Read ID	25
	6.6 WP# Timing	26
	6.7 HOLD# Timing	27
	6.8 Power-Up	28
7.	BUS/FEATURE OPERATION AND ERROR MANAGEMENT	29
	7.1 BUS Operation	29
	7.2 Feature Operations	30
	7.3 Array Write Enable / Disable	32
	7.4 Status Register	33
	7.5 Error Management	34
	7.5.1 Mask Out Initial Invalid Blocks	34
	7.5.2 Identifying Initial Invalid BlockS	34
	7.5.3 Block Replacement	36
	7.5.4 ECC Protection	37
	7.6 Addressing for Programming Operation	38
8.	PACKAGE TYPE INFORMATION	39
	8.1 16-LEAD PLASTIC SMALL OUTLINE PACKAGE (300 MILS BODY WIDTH) (M)	39



	8.2 8-CONTACT ULTRA-THIN SMALL OUTLINE NO-LEAD (WSON) PACKAGE 8x6mm (L)4	0
9.	ORDERING INFORMATION – Valid Part Numbers4	1



## **1. PIN CONFIGURATION**





## 2. PIN DESCRIPTIONS

SYMBOL	TYPE	DESCRIPTION
		Chip Select:
		The device is activated/deactivated as CS# is driven LOW $^{(1)}$ /HIGH $^{(2)}$ .
CS#	INPUT	After power-on, the device requires a falling edge on CS# before any command can be written. The device goes to standby mode when no PROGRAM, ERASE, or WRITE STATUS REGISTER operation is in progress.
		HOLD#/IO3:
HOLD# / IO3	INPUT/ OUTPUT	Hold pauses any serial communication with the device without deselecting it. <sup>(3)</sup> When driven LOW, SO is at high impedance (Hi-Z), and all inputs in SI and SCK are ignored; CS# also should be driven LOW.
		HOLD# must not be driven during x4 operation.
		Write Protect#/IO2:
WP# / 102	INPUT/ OUTPUT	WP# is driven LOW to prevent overwriting the block-lock bits (BP0,BP1 and BP2). If block register write disable (BRWD) bit is set. $^{\rm (4)}$
		WP# must not be driven during x4 operation.
		Serial Clock:
	INPUT	SCK provides serial interfacing timing.
SCK		Address, commands, and data in SI are latched on the rising edge of SCK.
		Output (data out SO) is triggered after the falling edge of SCK.
		The clock is valid only when the device is active. <sup>(5)</sup>
		Serial Data Input/IO0:
SI / IO <sub>0</sub>	INPUT/OUTPUT	SI transfers data serially into the device. Device latches addresses, commands, and program data in SI on the rising-edge of SCK.
		SI must not be driven during x2 or x4 READ operation.
		Serial Data Output/IO1:
SO / IO1	INPUT/OUTPUT	SO transfers data serially out of the device on the falling edge of SCK K.
		SO must not be driven during x2 or x4 PROGRAM operation.
Vcc <sup>(6)</sup>	POWER	Vcc is the power supply for device.
Vss <sup>(6)</sup>	GROUND	Ground
		No Connection
NC	Unused	Not internally connected.

Notes:

- 1. CS# places the device in active power mode.
- 2. CS# deselects the device and places SO at high impedance.
- 3. It means HOLD# input doesn't terminate any READ, PROGRAM, or ERASE operation currently in progress.
- 4. If the BRWD bit is set to 1 and WP# is LOW, the block protect bits can't be altered.
- 5. SI and SO can be triggered only when the clock is valid.
- 6. Connect all Vcc and Vss pins of each device to common power supply outputs. Do not leave Vcc or Vss disconnected.



## 3. BLOCK DIAGRAM

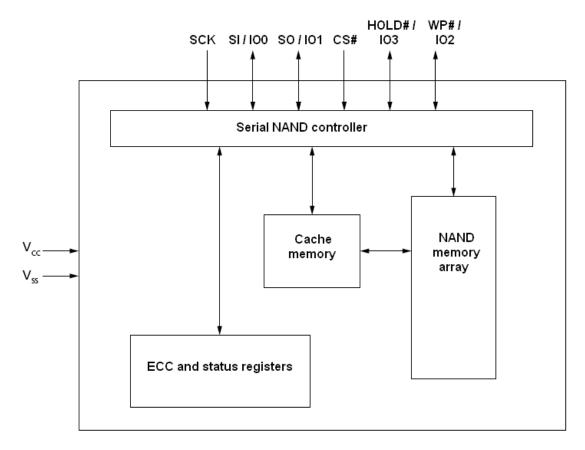


Figure 3.1 Functional Block Diagram

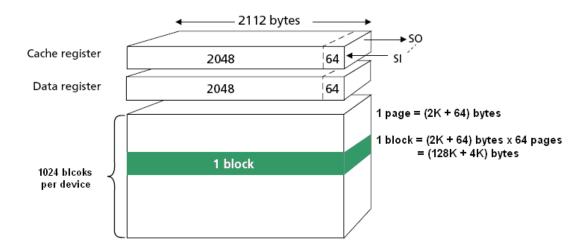


Figure 3.2 Array Organization



## 4. Command Set

## Table 4.1 Command Set

Command	Op Code	Address Bytes	Dummy Bytes	Data Bytes
Block Erase	D8h	3	0	0
Get Feature <sup>(1)</sup>	0Fh	1	0	1
Set Feature	1Fh	1	0	1
Write Disable	04h	0	0	0
Write Enable	06h	0	0	0
Program Load	02h	2	0	1 to 2112
Program Load x4 <sup>(2)</sup>	32h	2	0	1 to 2112
Program Load Random Data	84h	2	0	1 to 2112
Program Load Random Data x4 <sup>(2)</sup>	34h	2	0	1 to 2112
Program Execute	10h	3	0	0
Page Read	13h	3	0	0
Read from Cache	03h, 0Bh	2	1	1 to 2112
Read from Cache x2	3Bh	2	1	1 to 2112
Read from Cache x4 <sup>(2)</sup>	6Bh	2	1	1 to 2112
Read ID <sup>(3)</sup>	9Fh	1	0	2
RESET	FFh	0	0	0

Notes:

1. Refer to Feature Register.

2. Command/Address is 1-bit input per clock period, data is 4-bit input/output per clock period.

3. Address is 00h to get JEDEC ID.



## 5. ELECTRICAL CHARACTERISTICS

## 5.1 ABSOLUTE MAXIMUM RATINGS (1)

Storage Temperature	-65°C to +150°C		
Surface Mount Load Coldering Temperature	Standard Package	240°C 3 Seconds	
Surface Mount Lead Soldering Temperature	Lead-free Package	260°C 3 Seconds	
Input Voltage with Respect to Ground on All Pins		-0.6V to +4.6V	
All I/O Voltage with Respect to Ground	II I/O Voltage with Respect to Ground		
Vcc		-0.6V to +4.6V	
Short Circuit Current	Short Circuit Current		
Electrostatic Discharge Voltage (Human Body Model) <sup>(2)</sup>		-2000V to +2000V	

Notes:

- 1. Applied conditions greater than those listed in "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability.
- 2. ANSI/ESDA/JEDEC JS-001

#### **5.2 RECOMMENDED OPERATING CONDITIONS**

Part Number	IS37/38SML01G1
Operating Temperature (Industrial Grade)	-40°C to 85°C
Operating Temperature (Extended Grade)	-40°C to 105°C
Operating Temperature (Automotive Grade A1)	-40°C to 85°C
Operating Temperature (Automotive Grade A2)	-40°C to 105°C
Vcc Power Supply	2.7V (VMIN) – 3.6V (VMAX); 3.3V (Typ)

#### 5.3 DC CHARACTERISTICS

#### (Under operating range)

	Parameter	Symbol	Test Conditions	Min	Тур.	Max	Unit
Quanting	Page Read with Serial Access	ICC1	fC=104MHz, CS#=VIL, IOUT=0mA	-	16		
Operating Current	Program	ICC2	-	-	16	20	mA
	Erase	ICC3	-	-	16		
Stand-by Cu	irrent (TTL)	ISB1	CS#=VIH, WP#=0V/Vcc	-	-	1	
Stand-by Current (CMOS)		ISB2	CS#=VCC-0.2, WP#=0V/Vcc	-	10	50	
Input Leakage Current		ILI	VIN=0 to Vcc (max)	-	-	+/-10	uA
Output Leakage Current		ILO	VOUT=0 to Vcc (max)	-	-	+/-10	
Input High V	oltage	VIH <sup>(1)</sup>		0.7xVCC	-	Vcc+0.3	
Input Low Voltage, All inputs		VIL (1)		-0.3	-	0.2xVCC	V
Output High Voltage Level		VOH	IOH=-20 uA	0.7xVCC	-	-	1
Output Low Voltage Level		VOL	IOL=1mA	-	-	0.15xVCC	

Notes:

1. VIL can undershoot to - 2V and VIH can overshoot to Vcc + 2V for durations of 20 ns or less.

2. Typical value are measured at Vcc=3.3V, TA=25°C. Not 100% tested.

#### 5.4 VALID BLOCK

Description	Requirement
Minimum / Maximum number of Valid block number	1004 / 1024
Bad Block Mark	Non FFh
Mark Location	Column 2048 of page 0 and page 1

Notes:

- 1. The device may include initial invalid blocks when first shipped. Additional invalid blocks may develop while being used. The number of valid blocks is presented with both cases of invalid blocks considered. Invalid blocks are defined as blocks that contain one or more bad bits which cause status failure during program and erase operation. Do not erase or program factory-marked bad blocks.
- 2. The 1st block, which is placed on 00h block address, is guaranteed to be a valid block at the time of shipment and is guaranteed to be a valid block up to 1K program/erase cycles with 1bit/512Byte ECC.



#### 5.5 AC MEASUREMENT CONDITION

Symbol	Parameter	Min	Мах	Units
CL	Output Load	1 TTL GATE and CL = 15pF		pF
TR,TF	Input Rise and Fall Times	-	2.4	ns
VIN	Input Pulse Voltages	0.2Vcc to 0.8 Vcc		V

#### 5.6 AC PIN CAPACITANCE (TA = 25°C, VCC=3.3V, 1MHZ)

Symbol	Parameter	Test Condition	Min	Тур	Max	Units
Cin	Input Capacitance	$V_{IN} = 0V$	-	-	8	pF
C <sub>I/O</sub>	Input /Output Capacitance	$V_{I/O} = 0V$	-	-	8	pF

Note:

1. These parameters are characterized and not 100% tested.

#### 5.7 READ/PROGRAM/ERASE PERFORMANCNE

(Industrial: T<sub>A</sub>=-40 to 85°C, Automotive, A1: T<sub>A</sub>=-40 to 85°C, Vcc=2.7V ~ 3.6V)

Parameter	Symbol	Min	Тур	Мах	Unit
Average Program Time	tPROG	-	400	900	US
Number of Partial Program Cycles in the Same Page	NOP	-	-	4	cycle
Block Erase Time	tBERS	-	4	10	ms
Data Transfer from Cell to Register with Internal ECC	tRD	-	-	100	us



## **5.8 GENERAL TIMING CHARACTERISTICS**

Parameter	Symbol	Min	Мах
Clock frequency	fc		104MHz
Hold# non-active hold time relative to SCK	t <sub>CD</sub>	4.5ns	
Hold# hold time relative to SCK	t <sub>сн</sub>	4.5ns	
Command deselect time	t <sub>cs</sub>	100ns	
CS# setup time	t <sub>css</sub>	5ns	
CS# hold time	t <sub>сsн</sub>	5ns	
The last valid Clock low to CS# high	t <sub>cscL</sub>	5ns	
Output disable time	t <sub>DIS</sub>		20ns
Hold# non-active setup time relative to SCK	t <sub>HC</sub>	4.5ns	
Hold# setup time relative to SCK	t <sub>HD</sub>	4.5ns	
Data input setup time	t <sub>sudat</sub>	2ns	
Data input hold time	t <sub>hddat</sub>	3ns	
Output hold time	t <sub>HO</sub>	Ons	
Hold# to output Hi-Z	t <sub>HZ</sub>		7ns
Hold# to output Low-Z	t <sub>LZ</sub>		7ns
Clock low to output valid	tv		8ns
Clock high time	t <sub>wH</sub>	4.5ns	
Clock low time	t <sub>wL</sub>	4.5ns	
Clock rise time (slew rate)	t <sub>CRT</sub>	0.1V/ns	
Clock fall time (slew rate)	t <sub>CFT</sub>	0.1V/ns	
WP# setup time	t <sub>wes</sub>	20ns	
WP# hold time	t <sub>wen</sub>	100ns	
Resetting time during Idle/Read/Program/Erase	t <sub>RST</sub>		5/5/10/500us

#### Note:

1. For the first RESET condition after power up, tRST will be 1ms MAX.





## 6. Operations and Timing Diagrams

#### 6.1 READ OPERATIONS AND SERIAL OUTPUT

The command sequence is as follows:

- 13<sup>th</sup> (PAGE READ to cache)
- 0Fh (GET FEATURE command to read the status)
- 0Bh or 03h (READ FROM CACHE x1)/ 3Bh (x2) / 6Bh (x4)

PAGE READ command requires 24-bit address with 8 dummy and a 16-bit row address. After row address is registered, the device starts the transfer from the main array to the cache register, and is busy for  $t_R$  time. During this time, GET FEATURE command can be issued to monitor the status of the operation. Following a status of successful completion, READ FROM CACHE command must be issued to read the data out of the cache.

READ FRAM CACHE command requires 16-bit address with 4 dummy bits and 12-bit column address for the starting byte. The starting byte can be 0 to 2111, but after the end of the cache register is reached, the data does not wrap around and SO goes to a Hi-Z state.

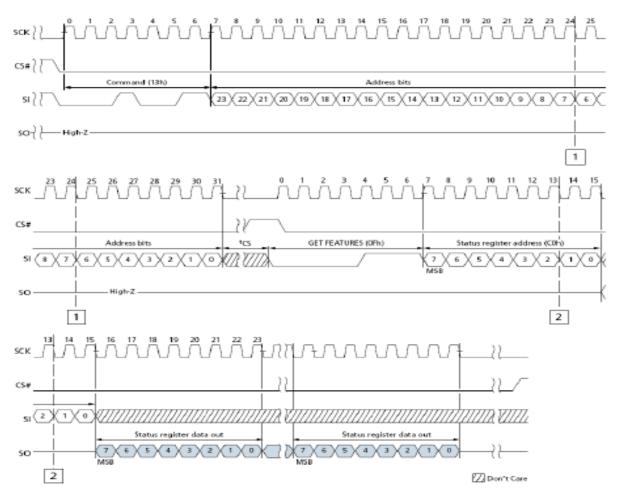


Figure 6.1 PAGE READ (13h) Timing



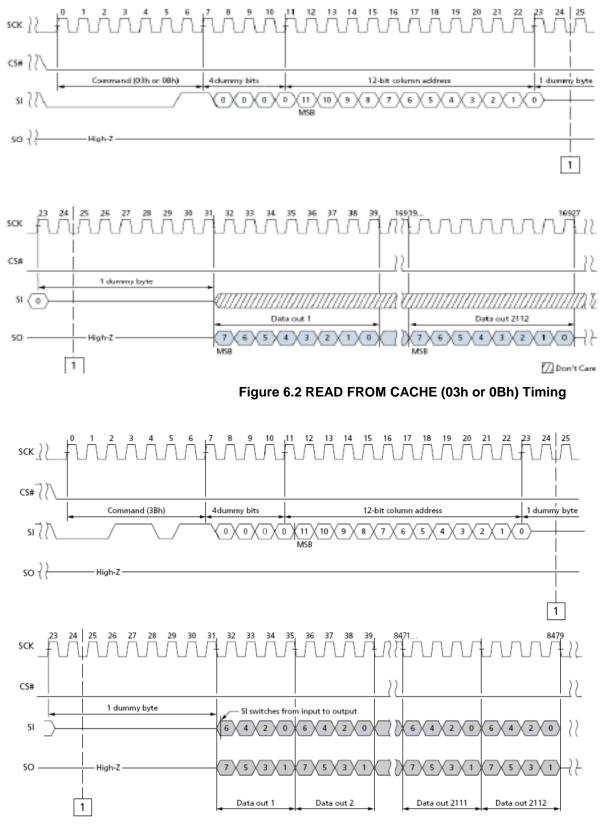


Figure 6.3 READ FROM CACHE x2 (3Bh) Timing



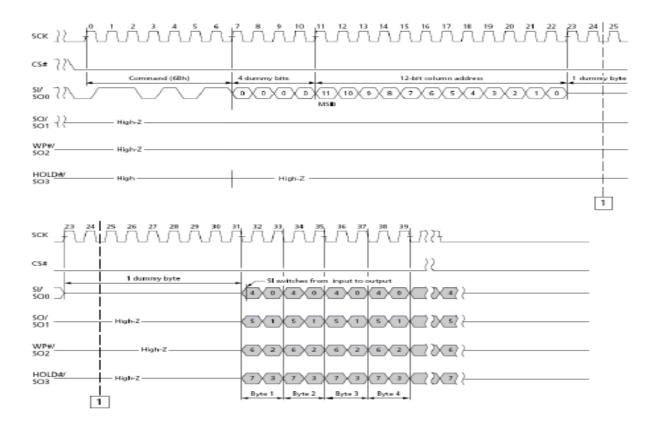


Figure 6.4 READ FROM CACHE x4 (6Bh) Timing

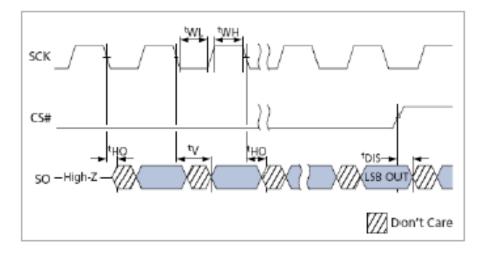


Figure 6.5 SERIAL OUTPUT Timing



#### 6.2 PROGRAM OPERATIONS AND SERIAL INPUT

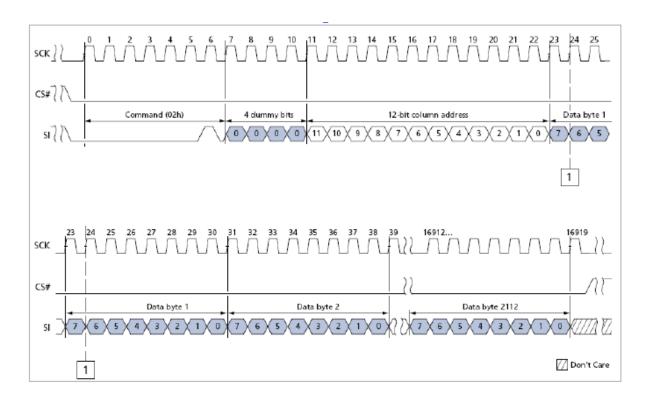
#### 6.2.1 Page Program

The command sequence is as follows:

- 06h (WRITE ENABLE)
- 02h (PROGRAM LOAD x1) / 32h (x4)
- 10h (PROGRAM EXECUTE)
- 0Fh (GET FEATURE command to read the status)

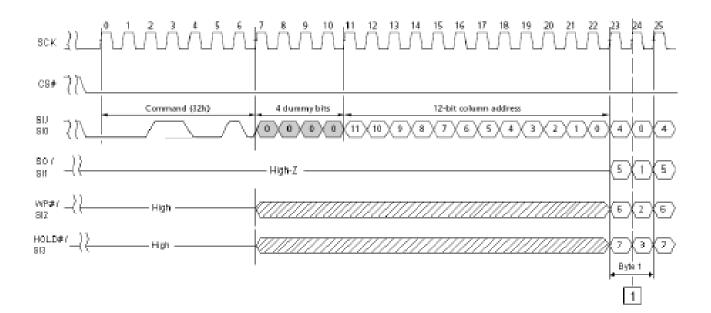
The page program operation sequence programs 1 byte to 2112 bytes of data within a page. WRITE ENABLE command is not issued (WEL bit is not set), then the rest of the program sequence is ignored. PROGRAM LOAD command requires 16-bit address with 4 dummy and a 12-bit column address, then the data bytes to be loaded into cache register. Only four partial page programs are allowed on a single page. If more than 2112 bytes are loaded, then those additional bytes are ignored by the cache register.

After the data is loaded, PROGRAM EXECUTE command must be issued to transfer the data from cache register to main array, and is busy for  $t_{PROG}$  time. PROGRAM EXECUTE command requires 24-bit address with 8 dummy bits and a 16-bit row address.



## Figure 6.6 PROGRAM LOAD (02h) Timing





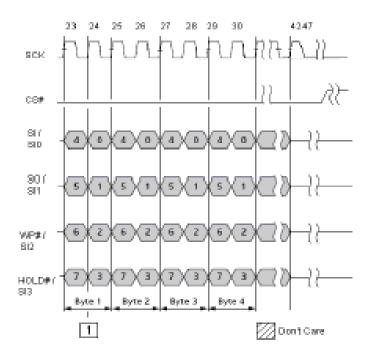


Figure 6.7 PROGRAM LOAD x4 (32h) Timing



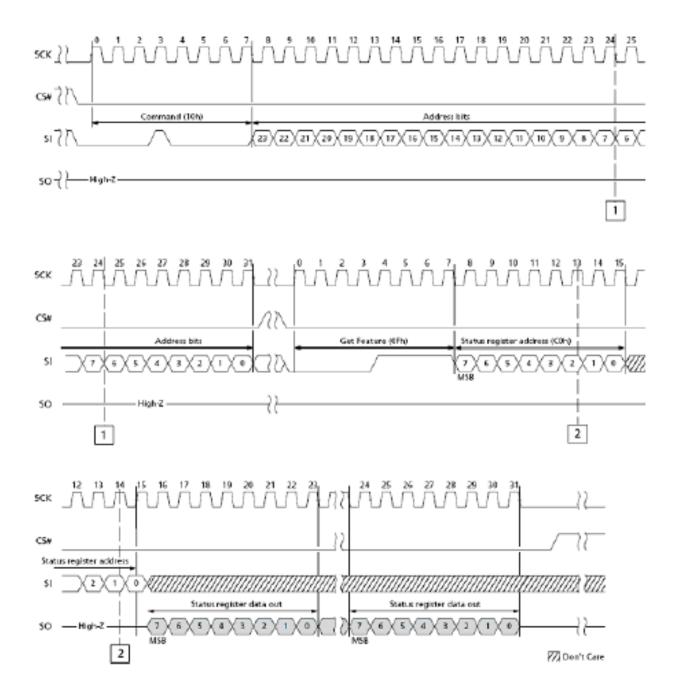


Figure 6.7 PROGRAM EXECUTE (10h) Timing

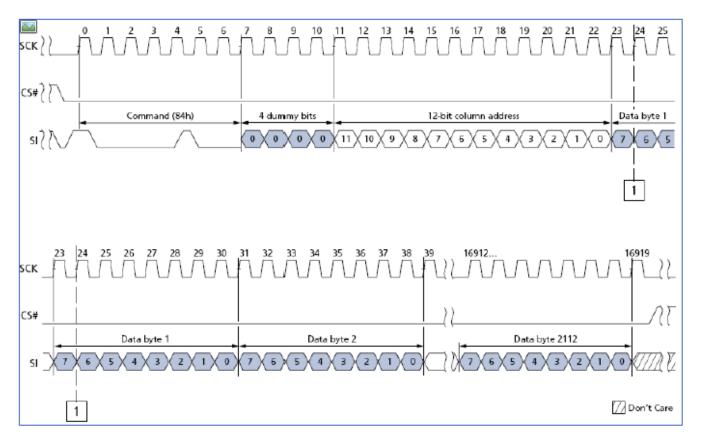


## 6.2.2 Random Data Program

The command sequence is as follows:

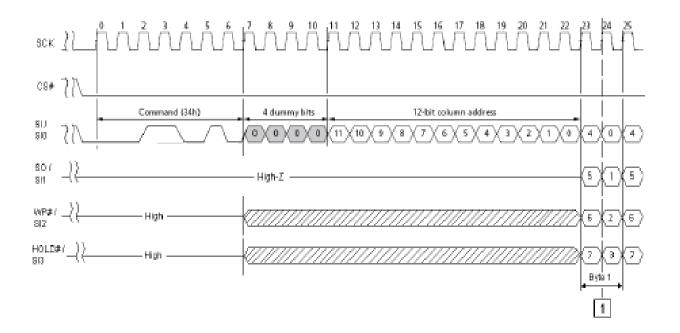
- 06h (WRITE ENABLE)
- 84h (PROGRAM LOAD RANDOM DATA x1) / 34h (x4)
- 10h (PROGRAM EXECUTE)
- 0Fh (GET FEATURE command to read the status)

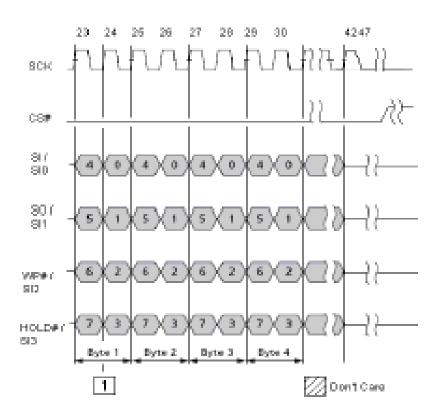
The random data program operation sequence programs or replaces data in a page with existing data. PROGRAM LOAD RANDOM DATA command requires 16-bit address with 4 dummy bits and a 12-bit column address. New data is loaded in the column address provided. If the random data is not sequential, then another PROGRAM LOAD RANDOM DATA command must be issued with a new column address. After the data is loaded, PROGRAM EXECUTE command can be issued to start the programming operation.



## Figure 6.8 PROGRAM LOAD RANDOM DATA (84h) Timing

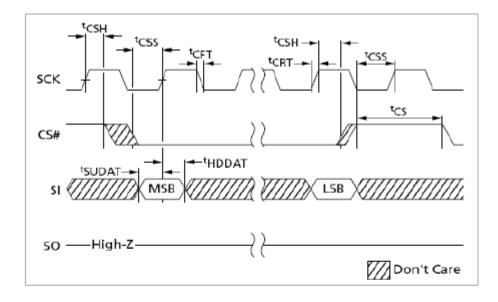






## Figure 6.9 PROGRAM LOAD RANDOM DATA x4 (34h) Timing





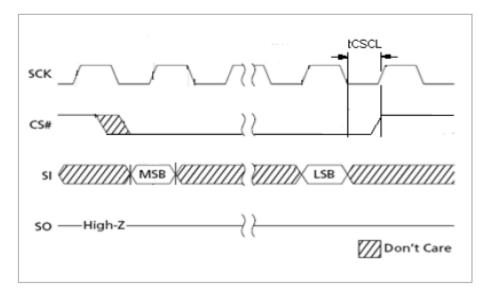


Figure 6.10 Serial Input and tCSCL Timing



#### 6.3 INTERNAL DATA MOVE

The command sequence is as follows:

- 13h (PAGE READ to cache)
- 06h (WRITE ENABLE)
- 84h (PROGRAM LOAD RANDOM DATA x1) / 34h(x4); this is OPTIONAL in sequence
- 10h (PROGRAM EXECUTE)
- 0Fh (GET FEATURE command to read the status)

The INTERNAL DATA MOVE operation sequence programs or replaces data in a page with existing data. Prior to performing an INTERNAL DATA MOVE operation, the target page content must be read into the cache register. PAGE READ command must be followed with a WRITE ENABLE command to change the contents of memory array.

#### 6.4 ERASE OPERATION

The command sequence is as follows:

- 06h (WRITE ENABLE)
- D8h (BLOCK ERASE)
- 0Fh (GET FEATURE command to read the status)

BLOCK ERASE command requires 24-bit address with 8 dummy bits and a 16-bit row address. If WRITE ENABLE command is not issued (WEL bit is not set), then the rest of the erase sequence is ignored. After the row address is registered, the control logic automatically controls the timing and the erase-verify operations, and the device is busy for t<sub>BERS</sub> time. BLOCK ERASE command operates on one block at a time.



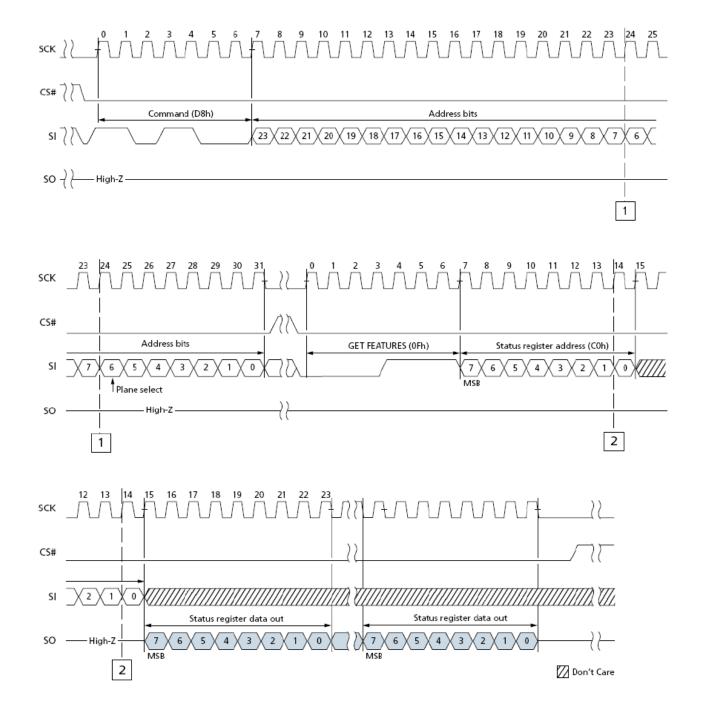


Figure 6.11 BLOCK ERASE (D8h) Timing



#### 6.5 READ ID

The device contains a product identification mode, initiated by writing 9Fh to the command register, followed by an address input of 00h. Five read cycles sequentially output the manufacturer code (C8h) and the device code and 3<sup>rd</sup>, 4<sup>th</sup>, 5<sup>th</sup> cycle ID respectively. The command register remains in Read ID mode untial further commands are issued to it.

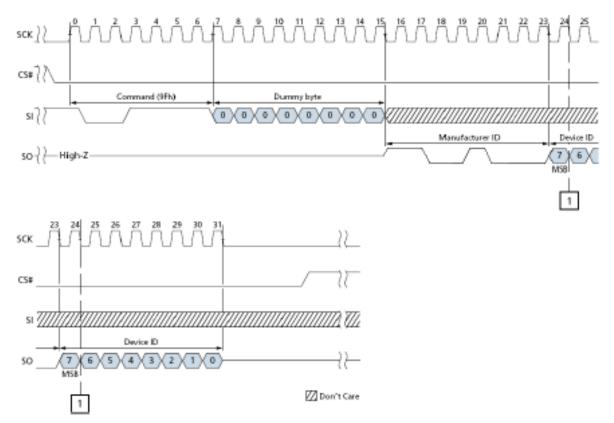


Figure 6.12 Read ID Timing

Part No.	1 <sup>st</sup> Cycle (Maker Code)	2 <sup>nd</sup> Cycle (Device Code)	3 <sup>rd</sup> Cycle	4 <sup>th</sup> Cycle	5 <sup>th</sup> Cycle
IS37/38SML01G1	C8h	21h	7Fh	7Fh	7Fh

	Description
1 <sup>st</sup> Byte	Maker Code
2 <sup>nd</sup> Byte	Device Code
3 <sup>rd</sup> Byte	JEDEC Maker Code Continuation Code, 7Fh
4 <sup>th</sup> Byte	JEDEC Maker Code Continuation Code, 7Fh
5 <sup>th</sup> Byte	JEDEC Maker Code Continuation Code, 7Fh

#### Table 6.1 ID Definition Table



#### 6.6 WP# TIMING

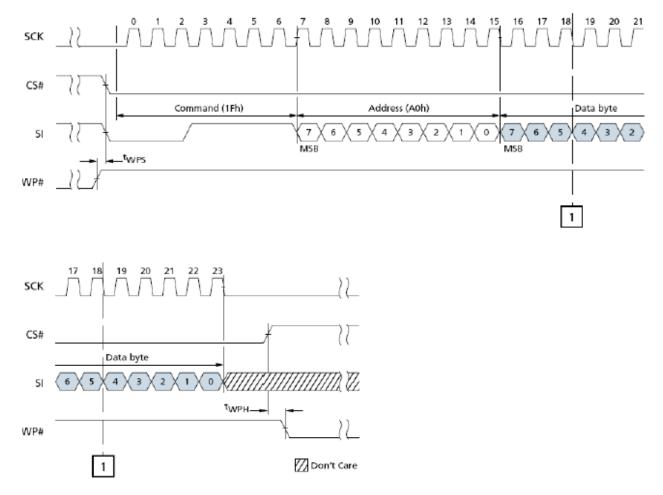


Figure 6.13 WP# Timing



#### 6.7 HOLD# TIMING

HOLD# input provides a method to pause serial communication with the device but doesn't terminate any READ, PROGRAM, or ERASE operation currently in progress.

Hold mode starts at the falling edge of HOLD# provided SCK is also Low. If SCK is High when HOLD# goes Low, hold mode begins after the next falling edge of SCK. Similarly, hold mode is exited at the rising edge of HOLD# provided SCK is also Low. If SCK is High, hold mode ends after the next falling edge of SCK.

During hold mode, SO is Hi-Z, and SCK inputs are ignored.

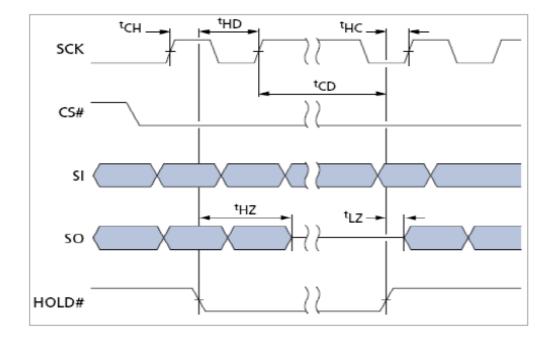


Figure 6.14 HOLD# Timing



#### 6.8 POWER-UP

During power transitions, Vcc is internally monitored. 250us after Vcc has reached 2.5V, WP# is taken High, the device automatically performs the RESET command. The first access to the SPI NAND device can occur 1ms after WP# goes High, and then CS# can be driven Low, SCK can start, and the required command can be issued to the device.

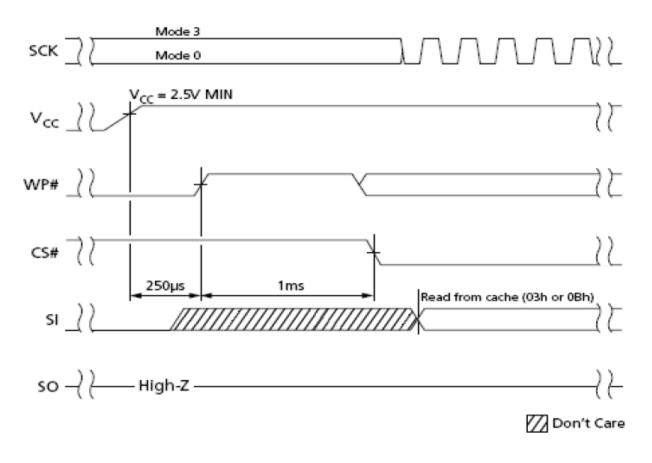


Figure 6.15 Power-Up and RESET Timing



## 7. BUS/FEATURE OPERATION AND ERROR MANAGEMENT

#### 7.1 BUS OPERATION

SPI NAND supports two SPI modes:

```
(Mode 0) CPOL (clock polarity) = 0, CPHA (clock phase) = 0
(Mode 1) CPOL (clock polarity) = 1, CPHA (clock phase) = 1
```

Input data is latched in on the rising edge of SCK, and output data is available from the falling edge of SCK for both modes.

When CS# is High, keep SCK at Vss (Mode 0) or Vcc (Mode 3). Do not begin toggling SCK until after CS# is driven Low.

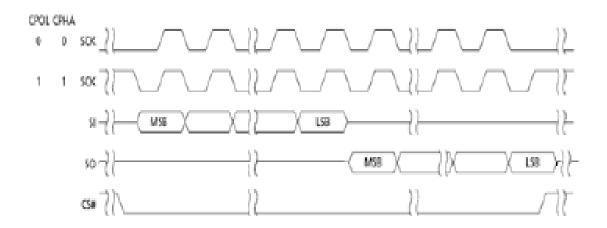


Figure 7.1 SPI Modes Timing



#### 7.2 FEATURE OPERATIONS

The GET FEATURE (0Fh) and SET FEATURE (1Fh) commands are used to alter the device behavior from the default power-on behavior. These commands use a 1-Byte feature address to determine which feature is to be read or modified.

When a feature is set, it remains active until the device is power cycled or the feature is written to.

Unless otherwise specified in the below Table, once the device is set, it remains set, even if a RESET (FFh) command is issued.

Deviator	Address	Data Bit				Bits			
Register	Address	7	6	5	4	3	2	1	0
Block	A.0.5		Deserved	BP2	BP1	DDO	Deserved	Deserved	Deserved
Lock <sup>1</sup>	A0h	BRWD	Reserved	BF2	BFI	BP0	Reserved	Reserved	Reserved
отр		OTP	OTP	D	ECC	D	D	D	Deserved
OTP	B0h	Protect	Enable	Reserved	Enable <sup>2</sup>	Reserved	Reserved	Reserved	Reserved
Status	C0h	Reserved	Reserved	ECC_S1	ECC_S0	P_Fail	E_Fail	WEL <sup>3</sup>	OIP
Output	D0h <sup>4</sup>	Deserved			Deserved	Deserved	Deserved	Deserved	Deserved
Driver	DUN	Reserved	DRV_51	DRV_50	Reserved	Reserved	Reserved	Reserved	Reserved

#### Table 7.1 Feature Settings

#### Notes:

- 1. 38h is the default data byte value for Block Lock Register after power-up.
- 2. 1-bit internal ECC for all READ and PROGRAM operations can be enabled (ECC enable = 1) or disabled (ECC disable = 0); (10h) is the default data byte value for OTP Register after power-up.
- 3. WEL = 0 is the default data bit value for Status Register after power-up.
- 4. (20h) is the default data byte value for Output Driver Register after power-up

BP2 (5)	BP1 (4)	BP0 (3)	Protected Rows
0	0	0	None; all unlocked
0	0	1	Upper 1/64 locked
0	1	0	Upper 1/32 locked
0	1	1	Upper 1/16 locked
1	0	0	Upper 1/8 locked
1	0	1	Upper 1/4 locked
1	1	0	Upper 1/2 locked
1	1	1	All locked (default)

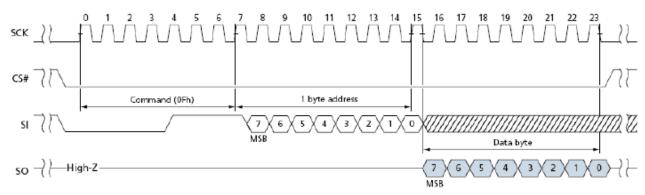
## Table 7.2 Block Protect Bits of Block Lock Register

OTP Protect Bit (7)	OTP Enable Bit (6)	State
0	0	Normal operation (read array)
0	1	Access OTP space
1	0	Not applicable
1	1	Lock the OTP area

#### Table 7.3 OTP Status Bits of OTP Register

#### Table 7.4 Driver Strength Bits of Output Driver Register

DRV_S1	DRV_S0	Driver Strength
0	0	100%
0	1	75%
1	0	50%
1	1	25%



💋 Don't Care

## Figure 7.2 GET FEATURE (0Fh) Timing

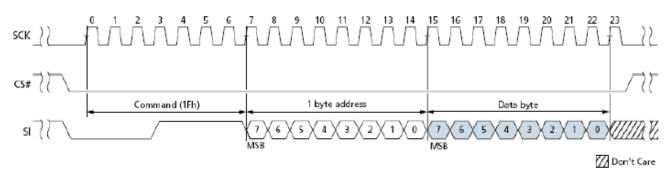


Figure 7.2 SET FEATURE (1Fh) Timing



#### 7.3 ARRAY WRITE ENABLE / DISABLE

The WRITE ENABLE (06h) command sets the WEL bit (in status register) to 1. This required in the following WRITE operations that change the contents of the memory array. PAGE PROGRAM, BLOCK ERASE, and OTP PROGRAM.

Contrarily, the WRITE DISABLE (04h) command sets the WEL bit to 0. This disables PAGE PROGRAM, BLOCK ERASE, and OTP PROGRAM.

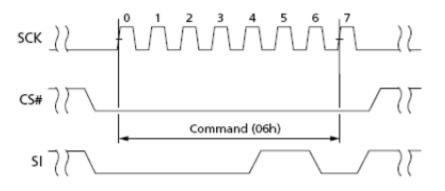


Figure 7.3 WRITE ENABLE (06h) Timing

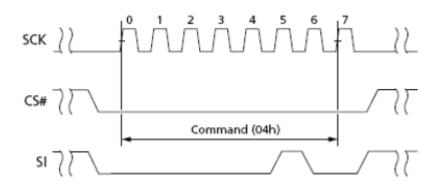


Figure 7.4 WRITE DISABLE (04h) Timing



#### 7.4 STATUS REGISTER

Software can read status register during the NAND device operation by issuing GET FEATURE (0Fh) command, followed by the feature address C0h. The status register will output the status of the operation.

Refer to Table 7.1, Table 7.5 and Table 7.6.

Bit	Name	Mode	DESCRIPTION
[5:4]	ECC_S1,	R	ECC_S1 and ECC_S0 are set to 00h either following a RESET, or at the beginning of the READ. Then updated after the device completes a valid READ operation.
	ECC_S0		ECC_S1/S0 are invalid if ECC is disabled. After power-up, ECC_S1 and ECC_S2 are set to reflect the contents of block 0, page 0.
[3]	Program Fail	R	P_Fail is set to "1" as a program failure has occurred. P_Fail = "1" will also be set if the user attempts to program an invalid address or a locked region.
			P_Fail is set to "0" during the PROGRAM EXECUTE command sequence or the RESET command.
[2]	[2] Erase Fail		E_Fail is set to "1" as an erase failure has occurred. E_Fail = "1" will also be set if the user attempts to erase a locked region, or if ERASE operation fails.
			E_Fail is set to "0" during the BLOCK ERASE command sequence or the RESET command.
[1]	Write Enable Latch	W	WEL must be set to '1" to indicate the current status of the write enable latch, prior to issuing PROGRAM EXECUTE or BLOCK ERASE command. It is set by issuing WRITE ENABLE command. WEL is disabled (WEL="0") by issuing the WRITE DISABLE command.
[0]	Operation In Progress	R	OIP is set to "1" when the device is busy; it means a PROGRAM EXECUTE, PAGE READ, BLOCK ERASE, or RESET command is executing. OIP is cleared to "0" as the interface is in ready state.

#### Table 7.5 Bits of Status Register

#### Table 7.6 ECC Status Bits of Status Register

ECCS1 (5)	ECCS0 (4)	Description
0	0	No errors
0	1	1-bit error detected and corrected
1	0	2-bit errors detected and not corrected
1	1	Reserved



#### 7.5 ERROR MANAGEMENT

#### 7.5.1 MASK OUT INITIAL INVALID BLOCKS

Initial invalid blocks are defined as blocks that contain one or more initial invalid bits whose reliability is not guaranteed by ISSI. The information regarding the initial invalid blocks is called the initial invalid block information. Devices with initial invalid block(s) have the same quality level as devices with all valid blocks and have the same AC and DC characteristics. An initial invalid block(s) does not affect the performance of valid block(s) because it is isolated from the bit line and the common source line by a select transistor. The system design must be able to mask out the initial invalid block(s) via address mapping.

The 1st block, which is placed on 00h block address, is guaranteed to be a valid block up to 1K program/erase cycles with 1bit/512Byte ECC.

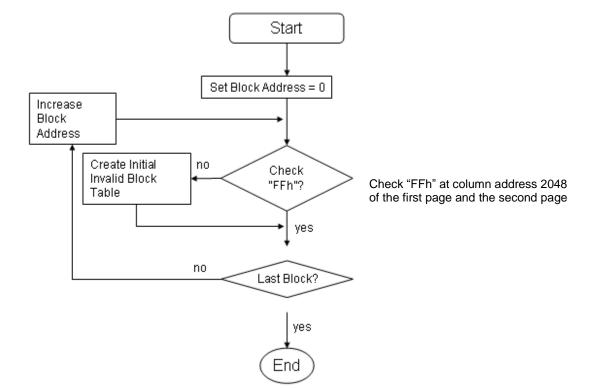
#### 7.5.2 IDENTIFYING INITIAL INVALID BLOCKS

Unpredictable behavior may result from programming or erasing the defective blocks. Figure 7.5 below illustrates an algorithm for searching factory-mapped defects, and the algorithm needs to be executed prior to any erase or program operations.

A host controller has to scan blocks from block 0 to the last block using page read command and check the data at the column address of 2,048 of page 0 and page 1. If the read data is not FFh, the block is interpreted as an invalid block. Do not erase or program factory-marked bad blocks. The host controller must be able to recognize the initial invalid block information and to create a corresponding table to manage block replacement upon erase or program error when additional invalid blocks develop with Flash memory usage.







```
For (i=0; i<Num_of_LUs; i++)
{
    For (j=0; j<Blocks_Per_LU; j++)
    {
        Defect_Block_Found=False;
        Read_Page(lu=i, block=j, page=0);
        If (Data[coloumn=First_Byte_of_Spare_Area]!=FFh) Defect_Block_Found=True;
        Read_Page(lu=i, block=j, 1);
        If (Data[coloumn=First_Byte_of_Spare_Area]!=FFh) Defect_Block_Found=True;
        If (Defect_Block_Found) Mark_Block_as_Defective(lu=i, block=j);
    }
}</pre>
```

Figure 7.5 Algorithm for Bad Block Scanning



#### 7.5.3 BLOCK REPLACEMENT

Within its lifetime, number of invalid blocks may increase with NAND Flash memory. Refer to the qualification report for the actual data. The following possible failure modes should be considered to implement a highly reliable system. In the case of failure after ERASE or PROGRAM in status register, block replacement should be done. Because PROGRAM status fail during a page program does not affect the data of other pages in the same block, block replacement can be executed with a page-sized buffer by finding an erased empty block and reprogramming the current target data and copying the rest of the replaced block.

In case of READ, ECC must be employed. To improve the efficiency of memory space, it is recommended that read or verification failure due to single bit error be reclaimed by ECC without any block replacement. The additional block failure rate does not include those reclaimed blocks.

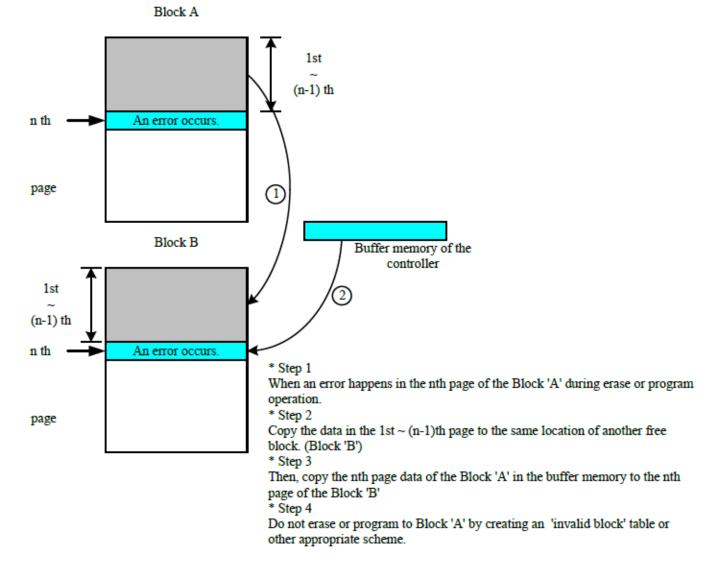


Figure 7.6 Blcok Replacement



#### 7.5.4 ECC PROTECTION

ECC is enabled after device power-up, so the default PROGRAM and READ commands operate with internal ECC in the active state.

During a PROGRAM operation, the device calculates an ECC code on the 2KB page in the cache register, before the page is written to the NAND Flash array. The ECC code is stored in the spare area of the page in array.

During a READ operation, the page data is read from the array to the cache register, where ECC code is calculated and compared with the ECC code value read from the array. If a single-bit data error is discovered, the error is corrected in the cache register and only the corrected data is on the output pins.

Max Byte Address	Min Byte Address	ECC Protected	Area	Description
1FFh (511)	000h (0)	Yes	Main 0	User data 01
3FFh (1023)	200h (512)	Yes	Main 1	User data 11
5FFh (1535)	400h (1024)	Yes	Main 2	User data 2 <sup>1</sup>
7FFh (2047)	600h (1536)	Yes	Main 3	User data 31
800h (2048)	800h (2048)	No		Reserved
803h (2051)	801h (2049)	No		ECC for main 0 <sup>2</sup>
807h (2055)	804h (2052)	Yes		ECC for spare 0 <sup>2</sup>
80Fh (2063)	808h (2056)	Yes	Spare 0	User meta data 01
810h (2064)	810h (2064)	No	[	Reserved
813h (2067)	811h (2065)	No		ECC for main 1 <sup>2</sup>
817h (2071)	814h (2068)	Yes		ECC for spare 1 <sup>2</sup>
81Fh (2079)	818h (2072)	Yes	Spare 1	User meta data 11
820h (2080)	820h (2080)	No	[	Reserved
823h (2083)	821h (2081)	No		ECC for main 2 <sup>2</sup>
827h (2087)	824h (2084)	Yes		ECC for spare 2 <sup>2</sup>
82Fh (2095)	828h (2088)	Yes	Spare 2	User meta data 21
830h (2096)	830h (2096)	No		Reserved
833h (2099)	831h (2097)	No		ECC for main 3 <sup>2</sup>
837h (2103)	834h (2100)	Yes		ECC for spare 3 <sup>2</sup>
83Fh (2111)	838h (2104)	Yes	Spare 3	User meta data 31
FFFh (4095)	840h (2112)	No		Reserved

#### Table 7.7 ECC Protection

Notes:

- 1. The user area must be programmed within a single partial-page programming operations so NAND Flash device can calculate the proper ECC bytes.
- 2. When internal ECC is enabled, these areas are prohibited to be programming.

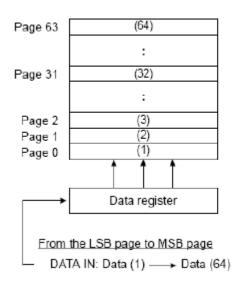




#### 7.6 ADDRESSING FOR PROGRAMMING OPERATION

Within a block, the page must be programmed consecutively from the LSB (Least Significant Bit) page of the block to MSB (Most Significant Bit) pages of the block. Random page address programming is prohibited. In this case, the definition of LSB page is the LSB among the pages to be programmed.

Therefore, LSB page doesn't need to be page 0.



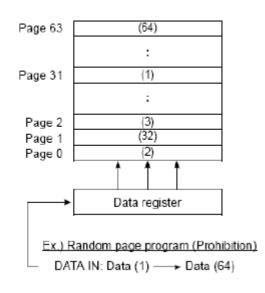
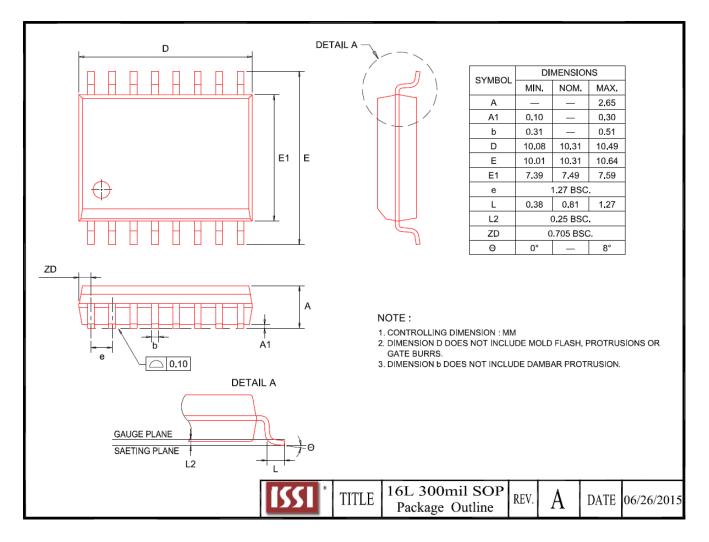


Figure 7.7 Addressing for Program Operation



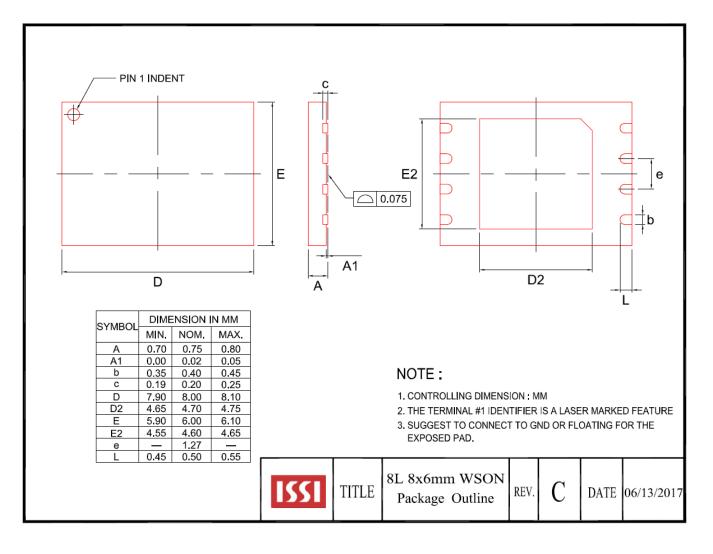
## 8. PACKAGE TYPE INFORMATION

## 8.1 16-LEAD PLASTIC SMALL OUTLINE PACKAGE (300 MILS BODY WIDTH) (M)



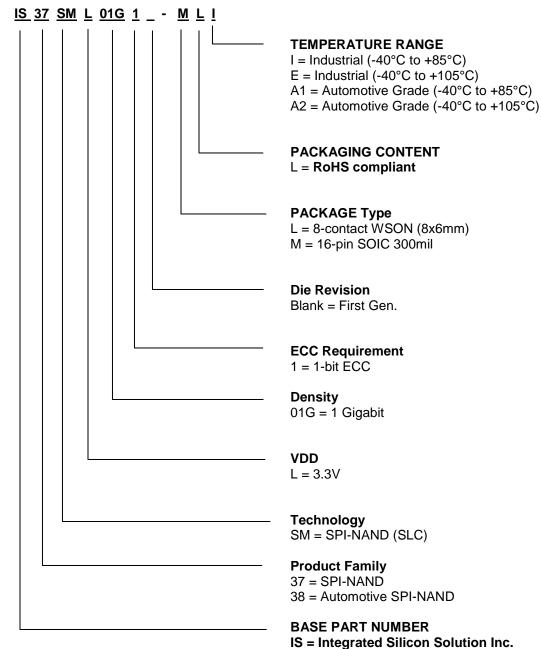


## 8.2 8-CONTACT ULTRA-THIN SMALL OUTLINE NO-LEAD (WSON) PACKAGE 8X6MM (L)





## 9. ORDERING INFORMATION – Valid Part Numbers



Note:

1. Call Factory for other package options available.



VDD	Density	Bus	Temp. Grade	Order Part Number	Package	
			Industrial	IS37SML01G1-MLI	16-pin SOIC 300mil	
			Industrial -	IS37SML01G1-LLI	8-contact WSON 8x6mm	
	1Gb		Automotive (A1)	IS38SML01G1-MLA1	16-pin SOIC 300mil	
3.3V		X8		IS38SML01G1-LLA1	8-contact WSON 8x6mm	
3.3V			IS37SML01G1-MLE	<b>F</b> orten de d	IS37SML01G1-MLE	16-pin SOIC 300mil
			Extended	IS37SML01G1-LLE	8-contact WSON 8x6mm	
				IS38SML01G1-MLA2	16-pin SOIC 300mil	
			Automotive (A2)	IS38SML01G1-LLA2	8-contact WSON 8x6mm	